



Camporall 2026

Sept 18th – 20th

PROGRAM GUIDE

We are so excited to welcome you to our annual Council Camporall held at Camp Laramie Peak! This action-packed event is a Scouting party like you've never experienced! Completely open program where you can do what you'd like, as much as you'd like! Zip-Lining!

Mountain Boarding! Rock Climbing & Rappelling! Rifle! Shotgun! Glow in the dark BB's! Base-Camp Bash! GaGa Ball! Patch Trading! Slack-lining! and more! Enjoy the spirit of unity and adventure with Scouts from across Wyoming, Colorado, & Nebraska!

CAMP LARAMIE PEAK:

Camp Laramie Peak is nestled in the scenic Laramie Range of southeastern Wyoming and offers Scouts an unforgettable outdoor experience amid stunning mountain vistas.

Camp Laramie Peak

65 Forest Service Rd #633
Wheatland, WY 82201

DRIVING DIRECTIONS: Use the I-25 Exit 94/El Rancho Road route to get to camp.

ELEVATION & WEATHER:

The camp sits at 6,500ft. Daytime temperatures in September typically range from the mid-60's to low 70's, while nighttime temperatures can drop to the 30's and 40's. It's normally sunny, but occasional rain showers can occur. The air is dry and hydration is essential.

WILDLIFE:

Due to the size of this gathering, we do not expect many animals to be in the area. There are bears, ground squirrels, and mice, so please keep your campsite clean and pick up your garbage. Rattlesnakes are also around. Please be aware of your surroundings.

HEALTH LODGE:

The medical officer will be located in the Admin Building at the front of camp. Program areas also have first aid kits.

EMERGENCY INFO:

If we need to evacuate the property, additional instruction will be given, and we will meet at the Dwyer Junction Rest Area located at Exit 92 off I-25.

WHO CAN ATTEND:

In-Council and Out-of-Council **Scouts BSA**, **Venturers** are welcome to attend. **Arrow of Light Scouts** can attend with their Den or with a parent. For questions about your registration, please contact:

Camping Department – Jeanene Gage

970-584-2202 | Jeanene.gage@scouting.org

MEALS:

Please eat before arriving or bring food that doesn't need to be cooked with you for Friday dinner.

Saturday meals & Sunday's Grab & Go breakfast will be served from the Dining Hall with overflow seating at the Nature Area. Meals are staggered by wristband color to reduce wait times. It's ok if you are early or late.

Special Diets: Please indicate any dietary needs in your registration. Please contact us with any questions. Unfortunately, due to the limited size of our kitchen we will not be able to completely avoid cross contact.

SHOWERS:

To ensure we have enough water for the event, limited showering facilities will be available.

OTHER ITEMS:

- Cell service is limited in the area (carrier varies).
- There is NO electricity near the campsites.
- If you need assistance, look for our event staff in Camporall staff shirts.
- Everyone will receive the Camporall patch after the event. Limited additional patches will be available for purchase.

CAMPORALL SCHEDULE



Friday:

5 – 9pm	Unit Arrival / Party Central Open
9:30pm	Info Q&A at Dining Hall – <u>Optional</u> (Recommended for SPL's & Unit leader, etc.)
10:30pm	Quiet Time & Lights Out

Saturday:

6:30 – 8:30am	Breakfast (staggered times)
7am	Morning Flags (Optional)
8am – 5:30pm	Open Program
11am – 1pm	Lunch (staggered times)
5 – 7pm	Dinner (staggered times)
6pm	Evening Flags (Optional)
7:45 - 10pm	Evening Programs (BASECAMP BASH @ Party Central Concert @ Campfire Ring Glow in the Dark BB's Firetek Rockets S'more Safari)
9pm	Cracker Barrel (Dining Hall)
10:30pm	Quiet Time & Lights out.

Sunday:

7 – 10am	Grab & Go Breakfast Campsite Breakdown & Program Area clean-up
7:30am	Scouts Own Service (Campfire Bowl)
11am	All units have departed from camp.

WHAT TO BRING:

- **Water Bottle – REQUIRED!**
- Camp Chair (*Not much seating available*)
- Tent, Sleeping Bag, Pad
- Flashlight / Lantern / Headlamp
- Day Pack
- Clothing for temps 30° - 70°
- Good shoes (not open toed)
- Toiletry items
- Unit Activity uniform (t-shirt)
- Bug Spray
- Rain Gear
- Spending money for the trading post

UNIT ITEMS

- Water Container/Dispenser (5 gallon), *if you'd like water near your campsite.*
- Unit Flag (optional)
- NO cooking equipment is needed.

REMINDER no pets, fireworks, personal firearms, bikes, ATV's, UTV's, alcohol, or drugs are allowed.

CHECK-IN:

- Friday evening 5-9 pm, one person from your unit will check-in at the Admin Building, receive your wristbands, campsite area and additional information.
- **Annual Health & Medical Record parts A&B** are required for EVERYONE. Please bring copies to check-in.
- Please carpool. We have limited parking.
- You won't be able to drive to your campsite, but an **equipment shuttle** will be available.
- Please have your gear in easily packable and transportable form. Many will hike their gear to their campsite, which is uphill.

CHECK-OUT:

- Pack up everything and collect trash.
- Pile your gear near the road and notify a staff member that you are ready for the shuttle.
- Hike to your vehicles. One person will travel with the luggage to provide directions for delivery.
- Check-out at the Admin Building and pick up med forms if you want them back.



Camporall Program

Open Program: 8am - 5:30pm, **Evening Program** 7:45 - 10pm
Breakfast: 6:30 - 8:30am | **Lunch:** 11am - 1pm | **Dinner:** 5 - 7pm

Party Central!

Party Central is the hangout area of the weekend! Featuring a **live DJ, giveaways and games!**

- **PATCH TRADING!** Bring your patches and set up shop!
- Activities include: **Gaga-Ball, 9-Square, Tetherball, Spikeball, Top-Golf, Jenga, Cornhole, Kubb, Ladder Toss, Connect 4, Slackline** and more!
- **Dutch Oven Demonstrations** with samples and hands-on skill development!
- **EVENING: BASE-CAMP BASH!** *Camp's biggest party goes black light—dress to shine!*
- **EVENING: S'MORE SAFARI** *(Create your ultimate gooey treat!)*

Range & Target Activities!

Scouts will dive into the thrill of precision and competition, mastering archery, riflery, and other exhilarating target sports, all while aiming for their personal best in a high-energy, action-packed environment!

- **DAY: Rifle & Shotgun** (SBSA) | **Archery** | **Hawk & Knife Throwing** (SBSA) | **Slingshot** | **Atlatl** (SBSA)
- **EVENING: Fire-Tek Rockets** | **Black-Light BB-Guns**

Imagination Station! *(Open Day & Evening)*

Scouts will unleash their creativity through a variety of hands-on crafts and artistic projects, turning their wildest ideas into tangible works of art while exploring new skills and techniques. Materials are provided.

- **Leatherwork** | **Woodcarving** | **Paracord & Lace Braiding**
- **Unit Fence-Picket Painting** | **Unit Anniversary Flags**

Adventure Programs! *(Open Day Only)*

Unleash a whirlwind of adrenaline by tackling epic rock climbing, soaring through zip-lines, and conquering the mountain! These are high-energy, pulse-pounding quests for adventure and personal triumph!

- **Mountain Biking** *(Take the trail between the chapel and the museum to other side of ridge)*
- **Climbing & Rappelling** | **Mountain Boarding** (SBSA) | **Slack-lining** *(Climbing Area)*
- **Zip-Line** (SBSA, *Take the trail between the chapel and the museum to other side of ridge*)
- Hike to the top of **Black Mountain Lookout** with great views and receive a special pin! *(3-hours)*

Frontier Village!

Experience the essence of Scouting with interactive activities and competitions! Featuring:

- **Pioneering & Scout Skills** Challenge | **Monkey Bridge**
- **Blacksmithing** Demonstration | **Branding** *(all Camp brands available)*
- Scouting **Mid-Way** (Info about Scouting opportunities) | Scouting **History Museum**
- **Service & Conservation Projects** starting at the top of each hour

National Guard Helicopters!

- This year we are anticipating a visit from 2 helicopters! Even if you saw the Blackhawk last year, don't miss a chance to check out aircraft that are scheduled for this year.

Time Capsule!

- We will be creating a 25-year time capsule! Small, durable, meaningful items that represent your Scouting experience can be contributed. (patches, notes, small trinket or other memento)



- County Road
- Camp Road
- Camp Trail
- Latrine/KYBO
- Program Areas
- Campsites

